

## The Games We Play

### **Four-Man Team Events:**

**NOTE:** For teams with less than four players, a blind draw from another team will be used to compute the team score. The blind draw's playing level will be equivalent to the playing level (A,B,C or D) of the missing player from that team.

**TEAM STABLEFORD:** Points are awarded for each player's net score on each hole using the following point system- Double Bogey or higher=0 pts; Bogey= 1 pt; Par= 2 pts; Birdie= 3 pts; Eagle= 4 pts; Double Eagle= 5 pts.

**TWO BEST STABLEFORD:** Points are awarded for the two best net scores on each hole using the following point system- Double Bogey or higher=0 pts; Bogey= 1 pt; Par= 2 pts; Birdie= 3 pts; Eagle= 4 pts; Double Eagle= 5 pts.

**ONE (1) BEST BALL:** Team score for each hole is the lowest net score.

**TWO (2) BEST BALLS:** Team score for each hole is the sum of the **two** lowest net scores.

**THREE (3) BEST BALLS:** Team score for each hole is the sum of the **three** lowest net scores.

**SCRAMBLE:** Each team member tees off, select one of those shots, and each team member hits from that location. Repeat this process to the conclusion of each hole. The team must use the tee ball of each member of the team a minimum of **three** times per round. For teams with less than four players, the fourth shot will be rotated on each hole between the remaining players. This pre-determined rotation will be maintained throughout the round (you do not start over on each hole).

**RED, WHITE, & BLUE SCRAMBLE:** Same as the scramble above except players play from the red, white and blue tees starting with the red tees on hole number one.

**SHAMBLE:** Each team member tees off and the best shot is selected. From there, each member of the team plays their own ball to the completion of each hole and the sum of **four** scores is recorded. Each individual score will be determined based on full handicaps. The three tee ball rule will apply and, in the event of a three-man team, the pre-determined rotation will be used but **only on the tee**. Thereafter, choose the best drive and each of the three team members will play individually from that point. The team will receive their fourth score per hole using the blind draw rule.

### **Two-Man Team Events:**

**Note:** For a team with less than two players, a blind draw from another team will be used to compute the team score. The blind draw's playing level will be equivalent to the playing level (A,B,C or D) of the missing player from that team. Games will alternate flights between A&B and C&D and A&D and B&C.

**TEAM STABLEFORD:** Points are awarded for each player's net score using the same point system as Four-Man Team Stableford.

**TEAM NET:** Team score for each hole is the total of both players net scores.

***Individual Events by Flights (all individual events will be flighted):***

**INDIVIDUAL NET SCORE:** Full handicap is deducted from the total gross score. Each hole must be played out to conclusion. The Equitable Stroke Play handicap rule cannot be used to determine the score for any hole.

**INDIVIDUAL STABLEFORD:** Points are awarded for each player's net score using the same point system as Four-Man Team Stableford.

**Tournaments:**

**Note:**

- 1. To qualify to play in the events below you must have played in the weekly league events ten (10) times in the last year preceding the event.**
- 2. For the CHMGA Match Play Championship and the CHMGA Championship, each member's handicap will be based on his lowest handicap index from within the prior six months preceding each scheduled tournament.**

**CHMGA Championship:** Players will be divided into flights. All flights will play from the blue tees and the lowest handicap index rule will apply. If a tie should occur, a card play-off beginning with the 18<sup>th</sup> hole will determine the flight winner. A member of the Tournament or Rules Committee will be present to officiate and his ruling will be absolute. The CHMGA Champion shall be the player with the lowest gross score for the two day event. An entry fee of \$15 will be charged for this event.

**CHMGA Match Play Championship:** This is a single-elimination match play tournament using the lowest handicap index rule and will be played from the Blue tees. An individual net qualifier to be conducted on a league day will determine the participants and to seed the tournament. The Tournament Committee will then post the seeded matches. The first matches must be completed before the second Wednesday after the qualifier. All subsequent matches must be played within one week (a week begins on Thursday and ends on Wednesday) until conclusion. With the OTOW Open occurring the second week of this event, players will have two weeks to complete round two matches. If either of the players is unable to play within the week, that player forfeits the match. An entry fee of \$10 will be charged for this event.